**RE: Hinduism/ Christianity**

* To learn about the religious background of the Diwali celebration.
* To retell the Christmas story and to discuss the true meaning of Christmas for Christians.

**Spanish**

* To begin to establish the phonetic aspects of the Spanish language.

**Humanities: History Stone Age- Iron Age**

* To learn about the period of history from the Stone Age through to the Iron Age.
* To know the difference between the Stone, Bronze and Iron Age.

**Geography**

* To learn about the geographical features of the UK and my region.

**Computing: Coding**

* To use logical reasoning to explain how some simple algorithms work. How they detect and correct errors in algorithms.
* Design, write and debug programs.

**Music:**

* To listen to a range of ballads and understand that they are telling a story through song and to developing singing.

**Art & DT:**

* To improve their mastery of art and design techniques including drawing, painting and sculpture.
* To explore the idea of how our local area can influence us as artists.
* To discover different food in D&T that are famous seasonally.

**PE: - African Dance/ Multi skills**

* To perform dances using a range of movements.
* To build on core skills such as running, jumping, throwing and catching.

**PHSE: Being me in my world**

* To understand myself and the world around me.

**Maths: Place value/ Addition & Subtraction/ Multiplication & division**

* Recognise the value of each digit in a 3-digit number.
* To learn strategies to add and subtract 3-digit numbers.
* To focus on multiplication facts from 3s, 4s, and 8s.

**Science: Animals including humans**

* Understand that some animals have skeletons and muscles for support, protection and movement.
* Identify that animals including humans need the right types of nutrition.

**English: Non-Chronological report/ Letter/ Narrative**

* To learn and apply features of different writing genres in different contexts.
* To write a non-chronological report about a prehistoric park.
* To write a recount letter