

Art and Design Progression Skills

	Drawing	Painting	Printing	Sculpture
Nursery	Make marks and experiment with chalk, pencils and crayons Begin to add meaning to their marks e.g. this is my face	Experiment using different size brushes. Explore using fingers and hands Explore colour and colour mixing	Print using hands, Explore with rollers in sand, dough, paint etc. Print on a range of textures- paper, coloured paper, into clay and dough etc.	Use playdough, clay, plastacine, to roll, pinch and cut Joins different materials and explores different textures.
	Drawing	Painting	Craft and Design	Sculpture
Reception	Use a range of drawing materials such as pencils, chalk, felt tips and wax crayons. Work on a range of materials of different textures (eg. playground, bark). Begin to develop observational skills by using mirrors to include the main features of faces in their drawings	Explore paint including different application methods (fingers, splatter, natural materials, paintbrushes.) Use different forms of 'paint' such as mud and puddles, creating a range of artwork both abstract and figurative. Use mixed-media scraps to create child-led artwork with no specific outcome.	Design something and stick to the plan when making. Cut, thread, join and manipulate materials with instruction and support, focusing on process over outcome.	Push, pull and twist a range of modelling materials to affect the shape. Create child-led 3D forms from natural materials. Join materials in different ways e.g. using sticky tape to attach materials, making simple joins when modelling with playdough.
<div>Progression of skills</div> <div style="text-align: center;">Making Skills</div>				
	Drawing	Painting	Craft, design, materials and techniques	
Year 1	Explore mark making, experiment with drawing lines and use 2D shapes to draw.	Develop skill and control when painting. Paint with expression.	Learn a range of materials and techniques such as clay, sketching, printing and collage.	
Year 2	Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials.	Further improve skill and control when painting. Paint with creativity and expression	Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay	
Year 3	Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading	Increase skill and control when painting. Apply greater expression and creativity to own paintings.		

	when drawing. Use a range of drawing media		
Year 4	Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing.	Develop skill and control when painting. Paint with expression. Analyse painting by artists	Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work.
Year 5	Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.		
Year 6	Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life.	Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life	Create photomontages, make repeat patterns using printing techniques, create digital art and 3D sculptural forms.

Progression of skills	Generating Ideas	
	Sketchbooks	Creating original artwork
Year 1		Explore and create ideas for purposes and intentions.
Year 2	Use sketchbooks more effectively through further teacher modelling. Use sketchbooks to record thoughts and ideas and to experiment with materials.	Use artist sources to develop their own original artwork. Gaining inspiration for artwork from the natural world.
Year 3	Use sketchbooks to generate ideas and record thoughts and observations. Make records of visual experiments	Create personal artwork using the artwork of others to stimulate them.
Year 4	s Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique	Use literary sources to inspire art. Express thoughts and feelings through the tactile creation of art. Manipulate materials to achieve desired effects. Represent ideas from multiple perspectives.
Year 5	Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.	Express thoughts and feelings about familiar products. Design new architectural forms, design and invent new products, link artwork to literary sources. Create and invent for purposes.
Year 6	Make personal investigations and record observations in sketchbooks. Record experiments with media and try out new techniques and processes in sketchbook	Develop personal, imaginative responses to a theme. Produce personal interpretations of cherished objects, show thoughts and feelings through pattern, create imaginative 3D forms to create meaning. Express ideas about art through messages, graphics, text and images.

Progression of skills	Knowledge of Artists
	Artists, craftspeople, designers
Year 1	Beatriz Milhazes (Abstract) Bridget Riley (Drawing) David Hockney and Vija Celmins (Drawing) Louis Wain (Movement) Kandinsky, Bernal, Bolotowsky (Shape and Colour) Vincent Van Gogh (Texture) Jasper Johns (Painting) Renoir, Sorolla, Kroyer (Landscape)
Year 2	Max Ernst (Frottage) Ed Ruscha (Shading, Tone) Clarice Cliff (Design) Nancy McCrosky (Mural)
Year 3	Diego Velazquez (Tone) Prehistoric Artists
Year 4	Luz Perez Ojeda Paul Cezanne Giorgio Morandi David Hockney Paula Rego Edward Hopper Pieter Brueghel Fiona Ra Barbara Hepworth
Year 5	Hundertwasser Banksy John Singer Sargent E Magdalene Odundo Dominic Wilcox Paul Klee Rorschach
Year 6	Kathe Kollwitz Pablo Picasso Mark Wallinger

Progression of skills	Evaluating	
	Identifying similarities and differences to others' work	Reflecting
Year 1	Recognise and describe key features of their own and other's work.	Describe what they feel about their work and the art of others
Year 2	Compare other's work, identifying similarities and differences.	Describe choices and preferences using the language of art.
Year 3	Discuss own and other's work using an increasingly sophisticated use of art language (formal elements).	Reflecting on their own work in order to make improvements.
Year 4	Build a more complex vocabulary when discussing your own and others' art	Reflecting on their own work in order to make improvements.
Year 5	Develop a greater understanding of vocabulary when discussing their own and others' work.	Regularly analysing and reflecting on their intentions and choices
Year 6	Use the language of art with greater sophistication when discussing own and others art.	Give reasoned evaluations of their own and others work which takes account of context and intention.

Progression of skills	Formal Elements			
	Colour	Form	Line	Pattern
Year 1	Remember the primary colours and how to mix them to create secondary colours. Create shades of a colour and choose and justify colours for purpose.	.	Use, express and experiment with line for purpose, then use appropriate language to describe lines.	Understand patterns in nature, design and make patterns in a range of materials.
Year 2	Mix, apply and refine colour mixing for purpose using wet and dry media. Describe their colour selections.	Extend their practical ability to create 3D sculptural forms and begin to understand how to represent form when drawing.	Draw lines with increased skill and confidence. Use line for expression when drawing portraits.	Learn a range of techniques to make repeating and non-repeating patterns. Identify natural and man-made patterns. Create patterns of their own
Year 3	Increase awareness and understanding of mixing and applying colour, including use of natural pigments. Use aspects of colour such as tints and shades, for different purposes.	Further develop their ability to describe 3D form in a range of materials, including drawing.	Express and describe organic and geometric forms through different types of line.	Construct a variety of patterns through craft methods. Further develop knowledge and understanding of pattern.
Year 4	Analyse and describe colour and painting techniques in artist's work. Manipulate colour for print	Develop their ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work.	Learn and apply symmetry to draw accurate shapes. Analyse and describe how artists use line in their work.	Create original designs for patterns using geometric repeating shapes. Analyse and describe how other artists use pattern

Year 5	Select and mix more complex colours to depict thoughts and feelings.	Further extend their ability to describe and model form in 3D using a range of materials	Extend and develop a greater understanding of applying expression when using line	Construct patterns through various methods to develop their understanding
Year 6	Mix and apply colours to represent still life objects from observation. Express feelings and emotions through colour. Study colours used by Impressionist painters	Express and articulate a personal message through sculpture. Analyse and study artists' use of form	Deepen knowledge and understanding of using line when drawing portraits. Develop greater skill and control. Study and apply the techniques of other artists.	
Formal Elements				
	Shape	Texture	Tone	
Year 1	Identify, describe and use shape for purpose.	Use materials to create textures	Understand what tone is and how to apply this to their own work	
Year 2	Compose geometric designs by adapting the work of other artists to suit their own ideas.	Identify and describe different textures. Select and use appropriate materials to create textures.	Experiment with pencils to create tone. Use tone to create form when drawing	
Year 3	Identify, draw and label shapes within images and objects. Create and form shapes from 3D materials.	Analyse and describe texture within artists' work	Develop skill and control when using tone. Learn and use simple shading rules.	
Year 4	Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artist's work	Analyse and describe texture within artists' work	Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects. Analyse and describe use of tone in artists' work.	
Year 5	Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.	Using texture within drawings to show careful observation and understanding of illustrating different surfaces.	Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.	
Year 6	Fluently sketch key shapes of objects when drawing.	Explore art through a range of different textural mediums.	Increase awareness of using tone to describe light and shade, contrast, highlight and shadow. Manipulate	

	Create abstract compositions using knowledge of other artists' work		tone for halo and chiaroscuro techniques.